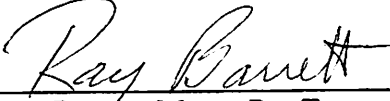


May 13, 2010

The Russell Springs City Council held their regular monthly meeting this date at 6:00 p.m. at City Hall. In attendance were Jeanne Hudson, Raimie Hutchison, Joey Hoover, John Thompson, Jeremy Coffey, Richard Roy, Joe Irvin, Timmy Hudson, David Blakey, Eric Selby, Lisa Mann, Ricky Barnes, Matthew DeHart, Athena Cooper, Ray Barrett and Wendy Burton.

1. Mayor Pro-Temp Ray Barrett called the meeting to order.
2. Mayor Pro-Temp Barrett stated three weeks ago Mayor DeHart had surgery and his doctor had advised he needed additional rest; city employees, supervisors of departments along with the Council are keeping Mayor DeHart up to date on City matters. Also, the Utilities Clerk position will be filled by Tennille Hughes who will start May 17, 2010.
3. **David Blakey made the motion to accept the April 8 minutes. Lisa Mann seconded the motion. Motion carried 5-0.**
4. **Eric Selby made the motion to pay the bills. Ricky Barnes seconded the motion. Motion carried 5-0.**
5. Discussion regarding debit/credit card system. Costs ranging from \$3,000-\$5,000 from United Systems & Software. Unsure of how many customers would even use this method of payment. **David Blakey made the motion to table the debit/credit card system until next month. Eric Selby seconded the motion. Motion carried 5-0.**
6. The City has been approached by two people regarding the old Police Department building. Discussion whether to rent, have sealed bids, auction. Property would need to be surveyed first. **Eric Selby made the motion to get the old Police Department building surveyed. David Blakey seconded the motion. Motion carried 5-0.**
7. KLC Fall Convention-September 14-17 in Louisville, Ky. Clerk will need to know how many will attend to make reservations.
8. The Council heard the 1st reading on Budget Ordinance 2010-04 for FY 2010-2011.
9. **David Blakey made the motion to adjourn. Timmy Hudson seconded the motion. Motion carried 5-0.**



Ray Barrett, Mayor Pro Temp

ATTEST: 

Wendy Burton, City Clerk